# Local Area Year 1 Summer 2023



# Science

Intent: To understand and sort different groups of animals based on their features.

#### **SEQUENCE OF LESSONS**

- 1. To identify different types of animals and their features.
- 2. To understand the difference between carnivores, herbivores and omnivores.
- 3. To label the parts of the human body.
- 4. To understand the senses: eyesight and hearing.
- 5. To understand the senses: touch and smell.

Key Vocabulary: carnivore, herbivore, omnivore, vertebrates, invertebrates, mammals, fish, birds, amphibians, reptiles, smell, taste, touch, see, hear.

Impact: Children can sort animals into groups based on their features.

# Geography

Intent: To understand the differences between urban areas and rural areas as well as understanding our local area.

#### **SEQUENCE OF LESSONS**

- 1. Spot the differences between rural and urban areas and know what type of settlement I live in.
- Explore and record the features of our school grounds.
- 3. Explore and record the features of our local area.
- 4. Recount the journey through my local area.
- 5. Recognise the symbols used on an Ordnance Survey map.
- 6. Create a map of my local area.

Key Vocabulary: settlement, county, neighbourhood, town, building, map, office, route, street, symbol, east, local, north, south, west

Impact: Children can understand the differences between urban areas and rural areas.

## DT

#### Intent:

- 1. To make a healthy smoothie.
- 2. To construct a windmill.

#### **SEQUENCE OF LESSONS**

- 1. To identify if a food is a fruit or a vegetable.
- 2. To identify where plants grow and which parts we eat.
- 3. To taste and compare fruit and vegetables.
- 4. To make a fruit and vegetable smoothie.

Key Vocabulary: blender, recipe, ingredients

### **SEQUENCE OF LESSONS**

- 1. To include individual preferences and requirements in my design.
- 2. To make a stable structure.
- 3. To assemble the components of a structure.
- 4. To evaluate a project and adapt the design.

Key Vocabulary: structure, axel, turbine

Impact: Children can create a healthy smoothie. Children can construct a windmill.

## RE

Intent: To empathise with Jewish children by understanding what they do during Shabbat and why it is important to them.

#### **SEQUENCE OF LESSONS**

- 1. To understand days of the week and which days of the week are special.
- 2. To understand why a Saturday is special to a Jewish child.
- 3. To understand aspects of the Shabbat meal and understand worship in the synagogue.
- 4. To understand things that are special to Jewish people during Shabbat and explain why.
- 5. To discuss prayers which are an important part of Shabbat and write our own prayer.

Key Vocabulary: Shabbat, Judaism, Jewish, Kippah, synagogue, empathy

Impact: Children can understand Shabbat and why it is important to Jewish children.

# Local Area Year 1 Summer 2023



#### **PSHE**

Intent: To explain special relationships and how these relationships help me feel safe and good about myself.

#### **SEQUENCE OF LESSONS**

- 1. To identify family members and understand that there are lots of different types of families.
- 2. To identify what being a good friend means.
- 3. To know appropriate ways of physical contact to greet my friends and know which ways I prefer.
- 4. To know who can help me in my school community.
- 5. To recognise my qualities as a person and a friend.
- 6. To be able to tell you why I appreciate someone who is special to me.

Key Vocabulary: belong, different, same, friendship, qualities, greeting, community, feelings, confidence, praise, self-belief, celebrate, appreciate

Impact: Children can explain special relationships and qualities that help these.

# Computing

Intent: To use code to make a computer program.

#### **SEQUENCE OF LESSONS**

- 1. To understand that computer programs work by following instructions called code.
- 2. To use code to make a computer program.
- 3. To use an event to control an object.
- 4. To begin to understand how code executes when a program is run.
- 5. To edit a scene by adding, deleting and moving objects.
- 6. To make a computer program.

Key Vocabulary: instructions, properties, object, scene, sound, output, run, scale

Impact: Children can use code to make a computer program.

# PE

#### Intent:

- 1. To create a seasons dance.
- 2. To run and jump in different ways.

#### **SEQUENCE OF LESSONS**

- 1. To move in response to a video stimulus.
- 2. To improvise and create movements with a partner.
- 3. To understand mirroring and use this with a partner.
- 4. To keep in time with a steady beat to perform a traditional style of dance.
- 5. To vary the shape and speed of movements to represent an object

#### **SEQUENCE OF LESSONS**

- 1. To move at different speeds.
- 2. To move along different pathways.
- 3. To jump for height.
- 4. To jump for distance.
- 5. To jump in different ways and perform a sequence.

Impact: Children can create a seasons dance.

Children can run and jump in different ways.

### Music

Intent: To create a class performance - with singing and playing.

#### **SEQUENCE OF LESSONS**

- 1. Listen to the music and find the pulse.
- 2. Find the rhythm copy and clap back rhythms.
- 3. Play instruments using one or two notes: C or C + G.
- 4. Compose a simple melody using simple rhythms choosing from the notes C + D or C, D + E.
- 5. Perform and share 'Your Imagination' with singing and playing.

Key Vocabulary: Keyboard, drums, bass, pulse, rhythm, pitch, improvise, compose, perform, audience, imagination

Impact: Children can create a class performance with singing and playing.